

# Enterprise DevOps Accelerator Offer

Everything you need to accelerate your transformation to DevOps

The Enterprise DevOps Accelerator offer includes everything you need to transform your organization to DevOps, equipping your team with software development tools, Microsoft software for your development and testing environments, cloud DevOps services, discounts on Azure services for development and testing, and developer training. Plus, it provides a DevOps FastTrack 2-week consulting engagement to get your team up and running with DevOps in the cloud.

## Offer Options

		Level 1	Level 2	Level 3
DevOps services in Visual Studio Team Services	<a href="#">Team Services users</a> (Basic/Core Features)	50 users	100 users	250 users
	<a href="#">Package Management</a> users	50 users	100 users	250 users
	<a href="#">Test Manager</a> users	50 users	100 users	250 users
	<a href="#">Build &amp; Release Hosted Pipelines</a> (concurrent builds/releases)	10 pipelines	20 pipelines	50 pipelines
	<a href="#">Build &amp; Release Private Pipelines</a> (concurrent builds/releases)	25 pipelines	50 pipelines	125 pipelines
	<a href="#">WhiteSource Bolt</a> (first year only)	50 projects	100 projects	250 projects
<a href="#">Cloud-based Load Testing</a> virtual user minutes per month	1,000,000	2,000,000	5,000,000	
Mobile DevOps services	<a href="#">(Xamarin) Test Cloud</a> run tests on real iOS and Android devices	6 concurrent devices	12 concurrent devices	30 concurrent devices
	<a href="#">HockeyApp</a> beta distribution, crash reporting, and analytics on your mobile device apps	Business M Plan	Business L Plan	Business XXL Plan
Discounted Azure services for dev/test	<a href="#">Enterprise Dev/Test offer</a> , offering significant discounts on Windows VMs and other services	100 users	200 users	500 users
Developer training	<a href="#">Xamarin University</a> online training	50 users	100 users	250 users
	<a href="#">Pluralsight</a> online training	50 users	100 users	250 users
IDE and Microsoft software for dev/test	<a href="#">Visual Studio Enterprise subscription</a> (includes virtually all Microsoft software for dev/test)	50 users	100 users	250 users
	Additional dev/test software licenses, equal to <a href="#">MSDN Platforms</a> —use with Visual Studio Code or your own IDE	50 users	100 users	250 users
DevOps FastTrack Consulting	On-site consulting engagement for DevOps and/or Visual Studio Team Services migration	2 weeks	2 weeks	2 weeks

Please contact your Microsoft sales representative for pricing. Each Level requires a minimum purchase or renewal of Visual Studio Enterprise subscriptions via your Enterprise Agreement purchasing contract with Microsoft. Act now, this limited-time offer expires on June 30, 2017.



## Visual Studio Enterprise

Visual Studio Enterprise 2017 is an integrated, end-to-end solution that enables development teams of any size to quickly and efficiently turn great ideas into innovative business solutions for the modern enterprise.

## Test Cloud

Ship high quality apps faster.

Xamarin Test Cloud makes it easy to test any mobile app and easily find bugs before your customers do by testing on hundreds of device configurations across thousands of real devices in our secure device cloud. Always produce high quality apps that keep your users happy and coming back for more. Our team of automation experts is on hand to jump-start your tests, guide your team with best practices, and help debug any issues you encounter.

## Xamarin University

World-class training on your schedule.

Xamarin University has everything you need to stay up-to-date in today's constantly evolving mobile landscape. With 75+ classes offered, Xamarin University has something for every developer, regardless of experience. Learn how to build iOS, Android, and Windows mobile apps from Xamarin's experienced professors through live, interactive mobile development training.

## Microsoft software for dev/test

Each of your Visual Studio Enterprise subscribers will receive the widest range of Microsoft software for installing in your development and testing environments—either on your own machines or in Azure VMs. Additionally, the other team members covered in this offer can access the same software—Windows, Windows Server, SharePoint, SQL, Dynamics, etc.—for development and testing.

## DevOps FastTrack Consulting Engagement

On site consulting services to help you migrate from TFS to the cloud, or to transform your organization to a DevOps culture and toolset. Learn how to scale agile, share code and manage branches, set up continuous integration and continuous delivery all for a faster cadence and delivery model.

## Visual Studio Team Services

A comprehensive set of cloud-based DevOps services that enable your team to share code, track work, and ship software. Continuous integration, continuous delivery, Git, Kanban boards, release management, Agile tools, and much more.

## HockeyApp

Efficiently monitor and maintain your apps.

To create high quality mobile apps, you not only have to create a stable code base that operates across a variety of OS versions and continuously changing connectivity scenarios, but you also have to create apps that your users will love to use. HockeyApp is an industry-leading beta distribution and crash reporting platform that gives you the information you need to improve your app, evolve with the device platform, and provide a great user experience.

## Pluralsight

Visual Studio Enterprise subscribers now have full access to Pluralsight's entire course catalog and technology learning platform for 12 months, so you can dive into courses, learning paths and assessments on mobile, Web, and DevOps. After 12 months, you'll have access to 40 hand-selected courses or you can purchase a full Pluralsight subscription at a 25% discount.

## Dev/Test discounts on Azure services

Create your dev and test environments in the cloud whenever you need to and benefit from significant discounts on running Azure VMs, Cloud Services, App Service, and more, helping your budget go farther. Plus, with Azure Lab Management you have the power to template your release environments and delegate control to individual developers, freeing them to get their work done without wait time, but within the budget constraints you set.